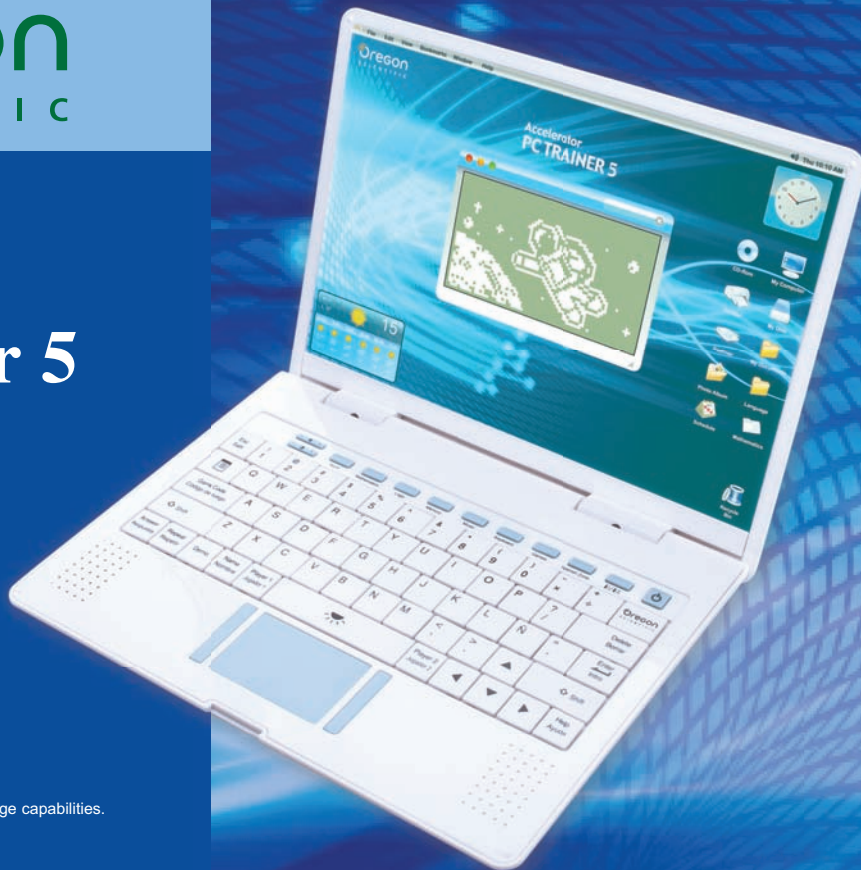




Accelerator PC Trainer 5

Learning Laptop

For Ages 5 & Up



Product does not have INTERNET or data storage capabilities.



Dear Parent/Guardian,

Thank you for choosing the **Accelerator PC Trainer 5** Learning Laptop.

Designed and engineered with extreme precision,
the **Accelerator PC Trainer 5** Learning Laptop is packed
full of learning games, and offers stimulating activities that
make an invaluable contribution to your child's development.

Some of the activities to further your child's skills include English and Spanish languages,
mathematics, memory, keyboard and logical reasoning.

The **Accelerator PC Trainer 5** Learning Laptop provides a
dependable and realistic introduction to computers and
encourages creativity and independent learning.

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Chapter 1

About your Accelerator PC Trainer 5

Features

- 102 Activities
 - 15 Word
 - 11 Mathematics
 - 8 Logic
 - 8 Memory
 - 5 Music
 - 6 Keyboard
 - 17 Games
 - 10 Spanish Zone
 - 22 VS Battle (2 Player games)

Multimedia

- Digital Sound/Animation
- Interactivity

Expandability

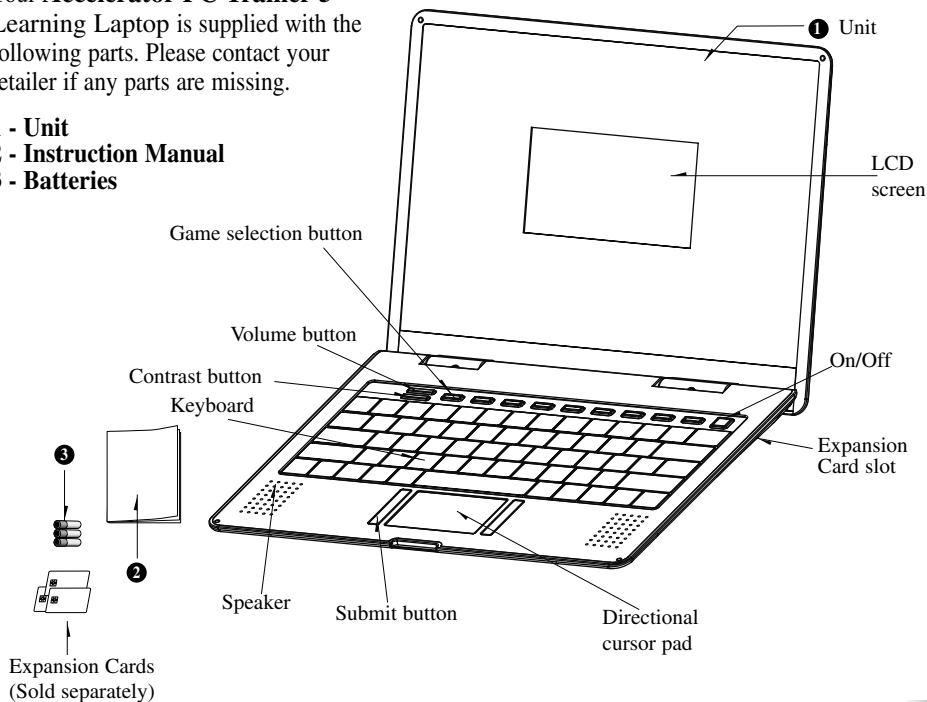
- Expand learning potential with our **Accelerator PC Trainer 5** Expansion Cards (each sold separately)

Your **Accelerator PC Trainer 5** Learning Laptop is supplied with the following parts. Please contact your retailer if any parts are missing.

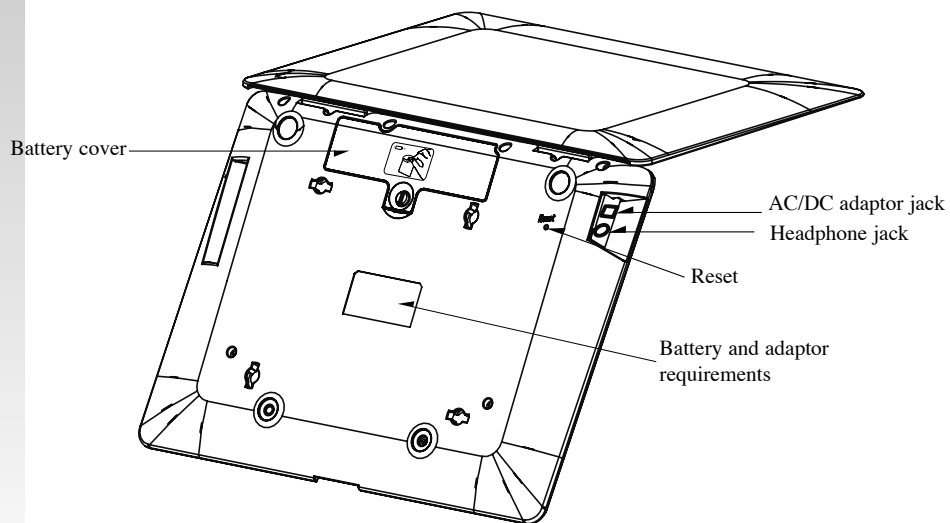
1 - Unit

2 - Instruction Manual

3 - Batteries



Exterior Features



Chapter 2

Getting Started

Your **Accelerator PC Trainer 5** Learning Laptop operates on 3 AA-size batteries or a 6V AC/DC adaptor.

Battery Installation

1. Make sure the unit is turned off.
2. Using a coin, open the battery cover at the back of the unit.
3. Insert 3 AA-size batteries.
(Note the correct polarity: +, -).
4. Replace the cover.

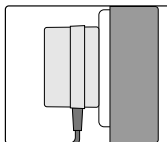
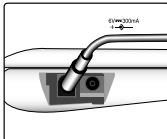
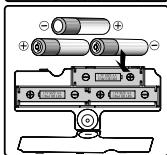
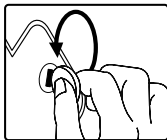
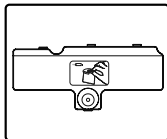
AC/DC Adaptor Connection

Please turn off the unit before plugging in the AC/DC adaptor. Otherwise the unit may be damaged.

Slide back the adaptor cable at the rear of the unit and plug the AC/DC adaptor into the the jack.

Auto-off

If there is no input on the unit for a couple of minutes, the unit says "Bye-bye! See you soon!" and automatically turns itself off to conserve power.




Caution

- Do not mix different types of batteries or old and new batteries.
- Only use batteries of the same or equivalent type as recommended.
- Remove all batteries when replacing.
- Remove batteries from the unit if the unit is not going to be used for long periods of time.
- Do not dispose of batteries in fire.
- Do not recharge non-rechargeable batteries.
- Rechargeable batteries are to be removed from the toy before being charged.
- Rechargeable batteries are only to be charged under adult supervision.
- Remove exhausted batteries from the toy.
- Do not short-circuit the supply terminals.

Caution

- The unit must not be connected to a power supply greater than 6V.
- Only use the recommended adaptor.
- The adaptor is not a toy.
- Do not short-circuit the supply terminals.
- Toys should be disconnected from the power source before cleaning.
- Due to AC/DC Adaptor Connection - Not suitable for children under 3 years, and must be operated under adult supervision.
- In an environment prone to static discharge, the unit may malfunction.
- To reset, remove batteries or disconnecting the adaptor for at least 10 seconds before connecting the power supply again.

When you are ready to start playing again, just press the  button to turn the unit back on.

Storage & Care

To ensure that the product enjoys a long life, please follow these simple rules:

Regularly examine the unit for damage to the cord, plug, enclosure and other parts. In the event of such damage, the unit must not be used with the adaptor until the damage has been repaired.

Always disconnect the power supply before cleaning. Keep the unit clean by wiping the exterior of the unit with a dry cloth.

Avoid getting the unit wet.

The unit should not be dismantled.

Always store the unit away from direct sunlight and high temperatures.

Avoid leaving the unit in a car where it is exposed to direct sunlight.

The unit should not be subjected to extreme force or shock.

Please keep this manual for future reference.


Starting your Accelerator PC Trainer 5 Learning Laptop

Turn on your **Accelerator PC Trainer 5** Learning Laptop by pressing the  button located at the top right hand corner of the keyboard.


Tell me your name and choose your Accelerator racing theme!



When you first use your **Accelerator PC Trainer 5** Learning Laptop, it will ask

for your name. Enter your name and press the  button when you are ready. If you make a mistake,

you can press the  button to enter your name again. Your name will be stored after it is entered. The learning laptop will now be able to greet you by name when you play with the **Accelerator PC Trainer 5** Learning Laptop.



Next choose between Team Alpha and Team Delta theme. This will determine your reward items and experience in the games. Use the ◀ and ▶ arrow keys to pick a theme and press the  button to confirm your choice.

If you need to change the name or theme once it has been stored, press the  button to see the name animation, and press the  button to go back to the confirmation screen. Press the letter Y for Yes to continue, or N for No, and go back to your game.



Chapter 3

Useful Features and Controls

The Keyboard

Your **Accelerator PC Trainer 5** Learning Laptop features a fully functional computer keyboard.


The Directional Cursor Pad

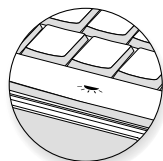
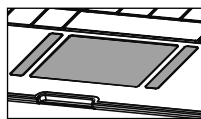
Use this pad to control the cursor arrow. Press the directional cursor pad to indicate the direction you want the cursor arrow to go. Then press the Submit button icon to enter your selection.

The Flashing Cursor

This shows you the position in which the next keyboard entry will appear.

Back Light Switch

To turn on the red LCD backlight, press the  button on the space bar of the keyboard. To turn off the backlight, press it again.




Expansion Cards (sold separately)

Do not scratch or damage the metal contact plate of the Expansion Card. Only insert **Accelerator PC Trainer 5** Expansion Cards into the Expansion Card slot.

1. Plug the **Accelerator PC Trainer 5** Expansion Card into the Expansion Card slot on the right side of the unit.

The current activity is interrupted and the Expansion Card animation begins.

Then, a game list appears on the screen.

2. Use the arrow keys or directional cursor pad to scroll through the titles.
3. Press the  button to play the displayed activity.

Expansion questions for the following activities are included different activities on each card.

Expansion Card	Activities
Spelling Card	Spell-a-rator, Synchronizer, Letter Detector
Vocabulary Card	Rhyme Time, Magnetic Power, Word Warp
Grammar Card	Multiple Trouble, Capital Mission, Space Signal

While the Expansion Card is plugged in, only those activities included on the Expansion Card are available. To play other games, unplug the Expansion Card.

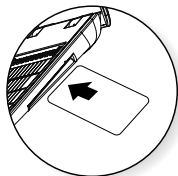
Note: If you purchase an old Expansion Card, the activities will not match the actual expanded activities. The above list is the correct version.


Chapter 4

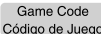
Game Selection

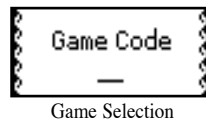
Use the ◀ and ▶ arrow keys and press the  button to select the category. Select one you like and explore the different activities!

The category selection menu will scroll to the next one every 5 seconds.





All games available from categories are listed on the game selection menu. Use the arrow keys to scroll through the selections and press the  button to play.

You can also use the  button as a short cut. Refer to the game list and enter the game code for the game you want to play.



VS Battle (2 Player games)

Game screen accompany by instruction prompt. In VS Battle (2 Player games), game screen looks the same as game 01-80.

Player has to press their own player button  / . Then, the **Accelerator PC Trainer 5** responds with voice prompt “Player 1 your turn.” or “Player 2 your turn.”

If the answer is correct, **Accelerator PC Trainer 5** gives positive respond with sound and animation effect.

If the answer is incorrect, **Accelerator PC Trainer 5** gives negative respond with negative sound and animation effect.



Chapter 5

Special Key Functions

Levels and Scoring

Most games come in 5 levels and they are structured from easy to hard.

There are 10 questions per level and you will be given three attempts to answer each question.

Scores

If the question is answered correctly in the first attempt, 10 points are awarded.

If the question is answered correctly in the second attempt, 6 points are awarded.

If the question is answered correctly in the third attempt, 3 points are awarded.

A summary screen will appear before you advance to next level, or, end of the game.

You will be able to go to the next level if you score 80 points or higher.

If you score below 50, you will need to go back a level for more practice or repeat the same level again.

When you successfully finished all levels in a game, you will find a special reward.


These will then be stored in "Treasure Box". There are 50 unique prizes and items for you to collect! Select different team (Alpha or Delta) has different prizes and items.




Time Limit

For most games, each question has a few minutes to attempt.


Help

Press the  button if you need extra hints for a question. For most games, you can have two hints per question, and one point will be deducted for each hint.


Repeat

Press the  button to repeat the question or to see the instruction prompt.


Answer

Press the  button to reveal the answer to a question. Think carefully before you use this button as no point will be awarded for that question.


ESC

Press the  button to return to a previous menu or to exit a game.


OS

Press the  button to see the items and prizes you have collected so far.

Delete

You can correct your mistakes in some games by pressing the  button.



Demo

Press the  button to see a demonstration of the exciting features and games in your **Accelerator PC Trainer 5** Learning Laptop.



Volume Control

To raise the volume, press the  button. To lower the volume, press the  button.

Contrast Adjustment

To brighten the LCD screen, press the  button. To darken the LCD screen, press the  button.

Player 1 / Player 2 Buttons

Press the  or  button to select the player position in VS Battle games.

The player gets to answer is the one who presses on their designated button first (the button closest to them).

The two buttons are located on both sides of the space bar. (See diagram on page 1)

Chapter 6

Games and Game Codes

Word

(01) Spell-a-rator

Spell out the animated vocabulary word.

Type the answer into the spaces provided using the letter keys.

(01)



(02) Synchronizer

An animation is displayed and then the vocabulary word appears with the letters all mixed up. Rearrange the letters to spell the word correctly.

(02)



(03) Letter Detector



Delete the extra letter in the word to spell it correctly. Use the ◀ and ▶ arrow keys to select the letter.

You can also press the letter key to answer.

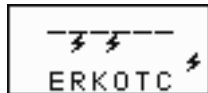
(03)



(04) Storm Blazer

Move the letters across the screen into the correct spaces above to spell the vocabulary word out. Be careful not to hit the lightning. Press the  button to fit its position. If the position is wrong you can press the  button to return the letter to the bottom row.

(04)




(05) Nebula Runner

Find the vocabulary word in the maze. The first letter of the vocabulary word that you need to find will flash. Use the arrow keys to move the flashing highlight through the grid to spell the word out correctly.

(05)



(06) Code Breaker

The combinations of letters make different words. Use the arrow keys to change a letter in the word and play around with different letter combinations. When you think you have found a word, press the  button to check your answer.

(06)



(07) Power Builder

Guess the hidden word to help form the electrical ribbon! The game will give you the topic of the word, and you try to guess the vocabulary word. Type in your guesses a letter at a time. If your chosen letter does not appear in the word, the letter will go to

(07)



the bottom of the screen. You have 10 chances to guess the correct letters. When you correctly guess the final letter, the electrical ribbon will form.


(08) Rhyme Time

Select the word that rhymes with the animated vocabulary word. You will be given 3 possible answer choices.

(08)






(09) Magnetic Power

Match the word with its opposite. Find the word that has the opposite meaning to the word at the top of the screen. When you see the correct answer being highlighted, press the  button.

(09)






(10) Word Warp

Remove a letter from the word to form a new vocabulary word! Use the  and  arrow keys and press the  button to help the monkey move the letter. If your selection is correct, the monkey will reveal a letter and your new word will form.

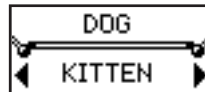
(10)



(11) Match Up

Listen carefully to the question topic and select the vocabulary pair that best match one another. Use the  and  arrow keys to change the answer choice on the bottom of the screen, press the  button when you find the correct answer that best match with the vocabulary word on the top.

(11)




(12) Planet Punctuation

Complete the story by adding back the correct punctuation into the sentences. Use the ◀ and ▶ arrow keys to select one of the four punctuation marks that correct each sentence.

(12)




(13) Multiple Trouble

How do you make this word say more than one? Type in the plural form of the word and press the  button to submit your answer.

(13)




(14) Capital Mission

Find the letter that needs to be capitalized in the scrolling sentence. When the letter you want to capitalize is under the X-ray at the far left of the screen, press the  button and watch it change.

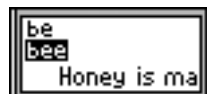
(14)



(15) Space Signal

A sentence with a missing word scrolls across the bottom of the screen. The two possible answer choices sound the same but have different meaning and spelling. Select the correct word using the ▲ and ▼ arrow keys. When you have found the correct word, press the  button to choose it.

(15)



Mathematics

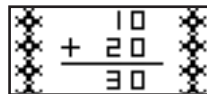
In the following mathematics activities, your answer is submitted from the left to the right (tens, ones). If you want to change the direction of entry, use the

◀ or ▶ arrow keys.

(16) Addition

Work out the answer to the addition equation. Type in the answer with the number keys.

(16)

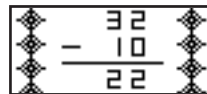


A handheld calculator screen with a black border and decorative corner patterns. It displays the addition problem $10 + 20 = 30$. The numbers are in a simple, pixelated font.

(17) Subtraction

Work out the answer to the subtraction equation. Type in the answer with the number keys.

(17)

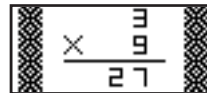


A handheld calculator screen with a black border and decorative corner patterns. It displays the subtraction problem $32 - 10 = 22$. The numbers are in a simple, pixelated font.

(18) Multiplication

Work out the answer to the multiplication equation. Type in the answer with the number keys.

(18)

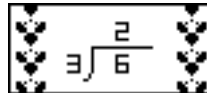


A handheld calculator screen with a black border and decorative corner patterns. It displays the multiplication problem $3 \times 9 = 27$. The numbers are in a simple, pixelated font.

(19) Division


Work out the answer to the division equation. Type in the answer with the number keys.

(19)



A handheld calculator screen with a black border and decorative corner patterns. It displays the division problem $2 \div 3 = 0.666$. The numbers are in a simple, pixelated font.

(20) Power Balance


Listen to the instruction prompt and find the equation with either the larger or the smaller value. Select the equation with the ◀ and ▶ arrow keys and select it with the  button.

(20)



A handheld calculator screen with a black border and decorative corner patterns. It displays two equations, $3-0$ and $9+2$, separated by a vertical line. A small cartoon monkey character is positioned in the center of the screen, looking at the equations.


(21) Equation Builder

Complete the equation by selecting the correct number to fill in the blank space. Use the ◀ and ▶ arrow keys to select one of the four possible answer choices. Press the  button to submit your answer.

(21) $30 - 29 = \square$

20 1 11 9

(22) Sign Smart

Select the correct operation sign to complete the equation. Use the ◀ and ▶ arrow keys to select an answer choice. Press the  button to submit your answer.

(22) $28 \begin{matrix} + & - \\ - & \end{matrix} 2 = 26$

(23) Rapid Counter

An equation appears at the bottom of the screen. You have a few seconds to look at it before the clock starts ticking. When the clock starts counting down, use the number keys to input the answer as fast as you can.

(23) $12 \times 4 = \square$



(24) Time

A clock displays on screen. Use the number keys to input the correct time.

(24)  

(25) Cashier

Calculate the amount that you need to pay for the 2 items displayed on screen.

(25)  + 
\$2 \$4

(26) Security Code

Find the correct equation that matches the answer on the right.

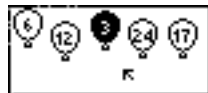
(26) $\begin{matrix} 3 - 1 = & 123 \\ 2 + 2 = & 547 \\ 2 \times 4 = & 890 \end{matrix}$

Logic

(27) Balloon Parade

A row of balloons appears on the screen. They all have numbers at the front. Listen carefully and re-arrange the balloons in the correct order that asking for.

(27)



(28) Shadow

Help to find out the the correct shadow of the object.

(28)




(29) Lightning Sequence

A row of lightning bolts appears on the screen. They all have numbers at the front apart from one of them. The numbers form a logical sequence. Work out the missing number and type it in using the number keys.

(29)




(30) Vision Mission

Look carefully at the 4 images on screen. One of them is slightly different from the rest. Figure out which one it is and select it with the ◀ and ▶ arrow keys. Press the  button to select your answer.

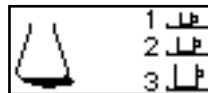
(30)



(31) Fuel Up

Fill the tank up with the fewest number of pours without spilling over. Select the size of cup using numbers 1, 2, 3 or use the ▲ and ▼ arrow keys and press the  button.

(31)



(32) Space Hunt

Pick up all the jewels without repeating your steps or hitting the meteors. Use the directional cursor pad to move around.

(32)



(33) Mirror Mirror

The screen displays an image on the left and a reflection in a mirror on the right. Use the ▲ and ▼ arrow keys to choose the correct reflection of the image.

(33)



(34) Spot the Difference


The screen displays two similar pictures. Use the directional cursor pad to find out 4 differences on the right hand side picture before time runs out.

(34)



Memory


(35) Memory Power

Remember the animated vocabulary order and select by the ▲ and ▼ arrow keys and press the  button to confirm the wanted answer.

(35)



(36) Mischievous Friend

One of three racers has a fuel tank. Remember which one has the fuel tank, before he hides it and the fuel tank is shuffled around. Click to pick the correct fuel tank or use the arrow keys to select the racer and press the  button to answer.

(36)



(37) Double Trouble

You will be given a few seconds to remember the matching pairs of objects in the grid. Next the grid will be covered. Use the directional cursor pad to uncover the objects a pair at a time.

(37)



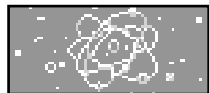
(38) Action Tracker

A directional stage show on the screen. One of them will light up and a tone will play. (38) Repeat the tone by pressing the arrow keys that corresponds to the controller. If the pattern is correct, it will be repeated and an extra tone will be added on to the end. Try to remember the pattern and repeat it as it builds up one tone at a time.




(39) Atomic Number

Test how good your memory is and remember the number sequence on the atoms. (39) Repeat the numbers in the spaces provided.



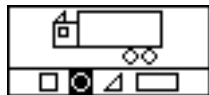
(40) Creature Features

An object is shown on screen for a short while. You are then shown four different objects. Identify the one that you first saw, select it with the ◀ and ▶ arrow keys and press the  button . (40)



(41) Only Shapes

An image made up of different shapes is shown on screen for a few seconds before disappearing. The image re-appears with one shape missing. Select the missing shape with the ◀ and ▶ arrow keys. (41)



(42) Ready Go


Remember the order in which the shapes arrive to the right hand side of screen. Shapes re-appears on screen in random order. Enter the shapes in the order they arrive. (42)



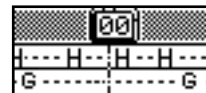
Music

(43) Electro Beat


Choose from 4 rhythm styles and add your beat to the song!

Select a rhythm style with the arrow keys and press the  button to start the song. You will see two tracks scrolling from right to left. Press the corresponding letters- H: Hi Hat, G: Cymbal when they reach the middle of the line and catch the beat!

(43)




(44) Dancin' Nite

Dance to the music! Select one of the 10 awesome songs with your arrow keys. Press the  button to start the song. Try pressing different letter keys and number keys to make different moves.

(44)



(45) Music Maestro


Learn to play like a pro! Use the arrow keys to choose a melody, press the  button to start the song. Follow the flashing keys on screen to play along. You can also select a different instrument by pressing the letters: P=Piano, B=Brass, G=Guitar, F=Flute to add some style to your song.

(45)



(46) Composer


Have fun and compose a melody, record it and play it back!

First choose a musical instrument by pressing the letters: P=Piano, B=Brass, G=Guitar, F=Flute. Use the number keys corresponding to the notes on the screen to play your melody. Press the  button to start recording, press it again to stop and hear your composition!

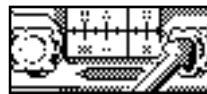
(46)



(47) Scanning Frequency

Test yourself on your musical ability! Listen carefully to the question, and use the arrow keys to pick the correct musical note. Press the  button when you have found the answer.

(47)



Keyboard



(48) Hyper Typer

Learn how to type! Follow the instructions and type the letters using the correct fingers. The hand animation shows you which finger to use for each letter. Try to do it without looking at the keyboard!

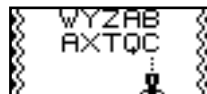
(48)



(49) Letter Blaster

Use the  and  arrow keys to align the canon to the moving letters. When the canon is underneath, type the letter to blaster it away. Try to clear all the letters before they reach the bottom of the screen.

(49)



(50) Rainbow Jump

Type the letters as fast as you can to help the rainbow accelerate.

(50)



(51) Letter Tunnel

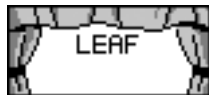
A centipede of letters winds its way across the screen. Type the letters to make them disappear before they reach the other side of the screen.

(51)



(52) Word Drop

Curtain is pulling down by the word. Type the word as fast as possible to stop the curtain down. (52)




(53) Blockade

There's a planet and it's atmosphere will be on the left side of the screen. Debris and pollution will enter from the right with letters and words attached, heading towards the shield. Type the letters or words to clear them out. (53)



Games

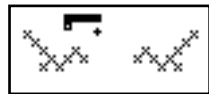
(54) Comet Collector

Match the colour of the collector with the same colour of comet. Use the ◀ and ▶ arrow keys to select the collector and press the  button to change its colour. (54)




(55) Hungry Caterpillar

Use the directional cursor pad to direct the caterpillar to its food without hitting itself or the walls. At higher levels, there are more obstacles to avoid and the caterpillar will move faster. (55)




(56) Shield Repair

A box with bouncing balls in it appears in the middle of the screen. Each time a ball hits the shield a hole will appear. Use the directional cursor pad to control the shield-repairer. Move the repairer around the box and press the  key or the left cursor button to fill in the holes. More balls will appear over time. At higher levels the balls move faster. (56)



(57) Basketball Hoops

Press the  key to shoot as many hoops as you can.

(57)



(58) Rock Craze

Put the rocks away as fast as you can. Use the directional cursor pad and press Enter to clear the rocks.

(58)



(59) Dazzlin' Surprise

Break away the blocks to reveal a hidden picture. Move the paddle on the bottom of the screen to guide the bouncing ball to hit the blocks.

(59)



(60) Space Return

Help the astronaut back to the basement.

(60)



(61) Fortune Cookie

Click on the fortune cookie to see what fortune awaits you.

(61)



(62) The Star In You

Find out your star sign and personality by entering your birthday.

(62)




(63) Animatronics

Scroll down the vocabulary list with the scroll arrows and click on a word to view its corresponding animation.

(63)




(64) Lucky Star

Press the  key to see what the star is saying.

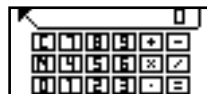
(64)



(65) Calculator

Enter an equation it will calculate for you. Press C to make any correction and press the  key to reveal your answer.

(65)






(66) Ultimate Challenge

Are you ready for the ultimate challenge? Test your knowledge in this exciting fast paced game and see if you have what it takes!

(66)



(67) Good Manners

Use the  and  arrow keys to choose a manner that you want to learn. After press  to confirm, good manner animation and explanation will show on screen.

(67)



(68) Manners for Kids

See if you have good manners. Decide which manner is good or bad.

(68)



(69) Road Safety

Check your knowledge on road safety. Decide what people do on road is right or wrong.

(69)



(70) Treasure Box

This is the place where all your prizes and reward items will be stored.

(70)



Spanish Zone

(71) El Género

Select the correct Spanish word according to the gender asked for.

(72) Frases Hechas

Select the correct English answer according to the Spanish question asked.

(73) Adivinanzas

Select the correct Spanish word that matches the English meaning.

(74) Doble Acción

Type the correct plural form of the Spanish noun.

(75) Traductor Animado

A number of animated vocabulary words are shown on the screen in a random order. Select the correct Spanish answer according to the Spanish question asked.

(76) Numerolandia

Select the correct number according to the Spanish question asked.

(77) Mecanografía

Type the letters as fast as you can to help the rainbow accelerate.



(78) A Deletrear

Spell the Spanish word correctly.

(79) Letras Despistadas

Re-arrange the letters to form a Spanish word correctly.

(80) Máxima Concentración

Use the hint to select the correct Spanish vocabulary word.

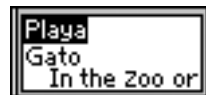
(78)



(79)



(80)



VS Battle (2 Player games)

(81-102) VS Battle games

Asset games from game 01 - game 80. There are 22 games in this category!

Simply press the  button /the  button to answer the questions!



Chapter 7

Troubleshooting

Before contacting the technical service center on www2.oregonscientific.com/service, carry out the following simple checks. They may save you the time and expense of an unnecessary service call.

No display

Is the power supply connected?
Are the batteries installed properly?
Do the batteries need replacing?

Blacked-out screen or abnormal display

Press the Reset button or disconnect the power supply by removing batteries or disconnecting the adaptor for at least 10 seconds before connecting the power supply again.

In an environment prone to static discharge, the unit may malfunction.

To reset, remove batteries or disconnecting the adaptor for at least 10 seconds before connecting the power supply again.

Developing learning aids is a responsibility that we at Oregon Scientific take very seriously. Our goal is to provide you with products of the highest quality and best value. We take every step to ensure that the information in our products is accurate and appropriate. However, errors can sometimes occur. It is important for you to know that we stand behind our products and encourage you to refer to www2.oregonscientific.com/service for technical assistance regarding any problems and / or suggestions that you might have. Our service representatives will be happy to help you.

This product conforms to safety requirements of ASTM F963, EN71 Parts 1,2 and 3 and EN62115.

In an effort to continually improve our products, the actual screen display on the product may differ slightly from the diagrams shown.

[illegible]

[illegible]

Oregon Scientific, Inc.

19861 SW 95th Avenue

Tualatin, OR 97062, USA

Service: www2.oregonscientific.com/service

Website: www2.oregonscientific.com

Warning:

Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

It may contain small parts due to abuse and/or damage to the unit.

Not suitable for children under 3 years.

NOTE:

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, it may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.



DISPOSAL

Do not dispose this product as unsorted municipal waste.

Collection of such waste separately for special treatment is necessary.



Our mission is to make learning fun

Electronic Learning Products